



2021 Residency Program Application

Part 1: Basic Information

Name:

Address:

Phone:

Email:

Age:

Gender Identity:

Ethnicity/cultural heritage:

Artist Website:

Artist social media:

Part 2: Artistic Background

(1000 character limit per question)

Have you created a multi-channel sound composition/immersive environment before?

If yes, can you describe the setup it was designed for?

Do you have experience in other art disciplines besides sound or music?
If yes, please elaborate.

Residency participants will devote a period of their work time to designing projections for the lobby to accompany their sound work. Though it isn't required, do you have any experience in creating and editing video content?

Which software/hardware do you use to compose with?

What is your background in composition? Are you a trained musician? Self-taught? Or are you coming at sound creation from a tech background, perhaps with experience in programming?

Part 3: Proposal

(5000 character limit)

We realize that composing for Audium will require significant time to explore and play within the space. Composition for the Audium system requires much dedication and practice; it is like learning to play an instrument. Your ideas of what you'd like to accomplish when you first come into the space will likely change dramatically over the course of the residency.

That being said, this section is for you to tell us about your anticipated creative process. How will you evolve your ideas and adapt them for Audium's system?

Residency artists will be creating an immersive experience; you will be composing sounds and projections for the lobby and entry hallway as well as a sound composition that you will perform, live, in the actual performance space. Keep this in mind as you answer the question below.



Proposal Prompt:

If you could design any sound creation for performance at Audium, what would you do? What you envision can be based on something you've already composed, or something completely new. This is merely a proposal, not necessarily what you will actually end up creating during the residency. It is meant to get an idea of your creative process. Residency artists will be creating an immersive experience; please include ideas for lobby sounds and projections as well in your proposal. What themes will your composition explore? Who is your intended audience? If your proposal is based on a work you've already done, please include a link to a clip of the piece for our reference in the box provided. (5000 Character Limit)

Links to work referenced above
(if needed)

Part 4: Work Samples

You will need to send work samples along with your application (at least one and no more than three, up to 10 minutes in total length). In your email with this completed form, you can send a link to each sample if it is hosted online, or attach sample files. Work samples with an added visual component will be accepted as well (links to hosted video content only, no attachments please). If you are attaching samples, please include your name within each filename.

Work sample notes (1000 character limit, optional)

In the following notes section, You are welcome to include a statement explaining the intention behind each piece. This is optional. If there's a specific section of the work you would like us to listen to, instead of listening to a whole piece, please note the appropriate times to start and stop listening in this section as well.

Description of sound movement (2000 character limit, required)

With one of your submitted samples, please give a brief description of your ideas for the performance of sound movement throughout the given sample. Where would you place the sounds/parts of your music in the space, and how would you like them to travel around the audience? If you have multiple samples, please specify the one you are referencing.

Please submit your completed application form, along with sound samples, to residency@audium.org